

ELEMENTARY SCIENCE OLYMPIAD FUN DAY AND FUN NIGHT RULES MANUAL

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*See the Science Olympiad web site for sample forms including Back To School, Registration, Event Supervisor Confirmation, Maps, Press Releases and Posters.
www.soinc.org*

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COMPETITIVE EVENTS

K-1st Grade

PROCESS AND THINKING SKILLS Time

A Weigh We Go30
Color Splash30
Inflation Race45
Puff the Stuff30

Fun Day

Boxes & Cans A-Weigh15
Cracker Counter20
Miles of Smiles15
Pattern, Pattern, Who's	
Got the Pattern?20
Rainbow Connection15
Un-Nature Trail30

CONCEPTS & KNOWLEDGE

As the Worm Turns30
Fill the Bill30

Fun Day

Animal, Vegetable or Mineral20
Color Wheel20
Music to my Ears20
Sense of Smell20
Sense of Taste20

APPLICATION & TECHNOLOGY

Barge Building30
Marshmallow Tower30
Pasta Bridge30

Fun Day

Magnet Magic20
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2nd-3rd Grade

PROCESS AND THINKING SKILLS Time

The Skin You're In30
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Fun Day

Drop by Drop30
For Fingers Only30
Graphing30
Life Cycles20
Moving Marbles30
Photo Scavenger Hunt45
Weight Containers20

CONCEPTS & KNOWLEDGE

A is for Anatomy30
Animal Trackers30
Don't Bug Me30
Weather or Not30

Fun Day

Fossils30
Get Your Bearing45
Leaf and Tree Finder20
Microscopes20
Nutrition Express30
Sound Cans20

APPLICATION & TECHNOLOGY

Aerodynamics Aloft30
Building Bridges30
Circuit Wizardry30
Gummi Bear Long Jump30

Fun Day

Ready, Set, Go!30
Sailboat Races45
Save the Ice30

4th-6th Grade

PROCESS AND THINKING SKILLS Time

Mystery Powders30
Operation Egg Drop30
Science Crime Busters30
Sensory Observation45
Write It Do It30

CONCEPTS & KNOWLEDGE

Pentathlon30
Rock Hound30
Tropical Eco-Challenge30

APPLICATION & TECHNOLOGY

Can Race45
Marble Roller Coaster30
Mystery Architecture30
Rocket Balloons30

